

RESOLUTION NO. 23 FOR 2016

A RESOLUTION ADOPTING THE CITY OF SWEET HOME FISCAL YEAR 2016-2017 CITY COUNCIL GOALS.

WHEREAS, the Sweet Home City Council periodically establishes goals to guide its actions in carryout out the business of the City; and

WHEREAS, the City Council considered and identified its goals on January 22 and January 23, 2016 and August 9, 2016; and

WHEREAS, the City Council encouraged and heard public comments and input at its January 22 and January 23, 2016 Goal Setting Sessions; and

WHEREAS, the City Council has identified twelve goals to be worked toward during Fiscal Year 2016-2017.

NOW, THEREFORE, THE CITY OF SWEET HOME DOES RESOLVE AS FOLLOWS:

That the following City Council goals are adopted for Fiscal Year 2016-2017

Healthy Economy

- Create an economic development function in City Hall to lead and implement economic development.
- Create a comprehensive City economic development plan combining what already exists.
- Continue partnerships with other agencies and groups to further the redevelopment of the County mill properties

Effective Government

- Create a technology assessment and plan to leverage existing resources and meet public expectations and better communicate with the public.
- Create a community and/or a city government Strategic Plan
- Develop stable, long term funding for Police and Library operations

Livability


- Establish a Healthcare committee and follow through to systems improvements
- Create local policy and codes that support the provision of housing to meet the needs of all citizens
- Expand City Code Enforcement Program and Services
- Improve opportunities and service levels of City Parks, recreation and open spaces.

Infrastructure

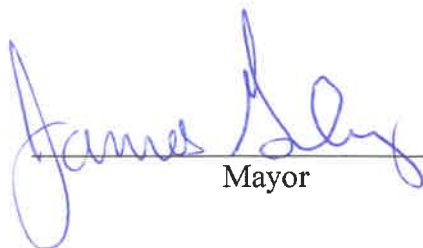
- Develop a City Facilities Building Master Plan
- Review Pedestrian Safety along Highway 20 in the City.

This resolution is effective immediately

PASSED by the Council and approved by the Mayor this 23rd day of August, 2016.



City Manager Pro Tem – Ex Officio City Recorder



Mayor